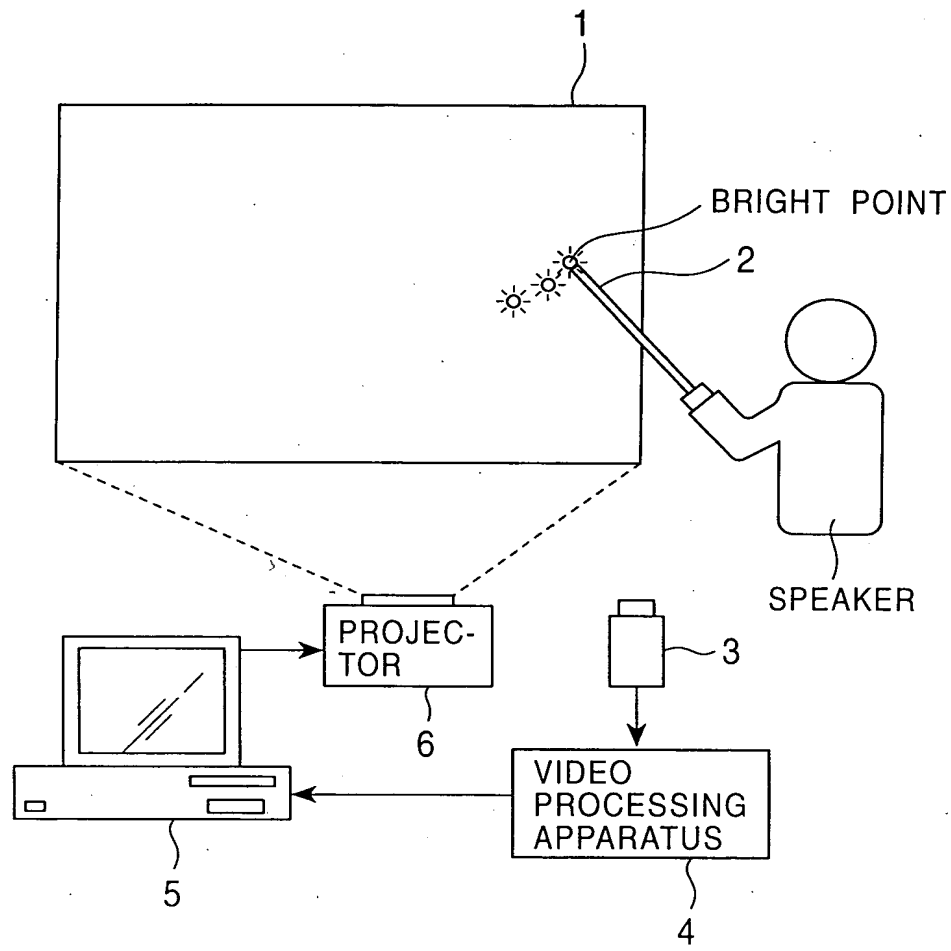


FIG. 1



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FIG. 2

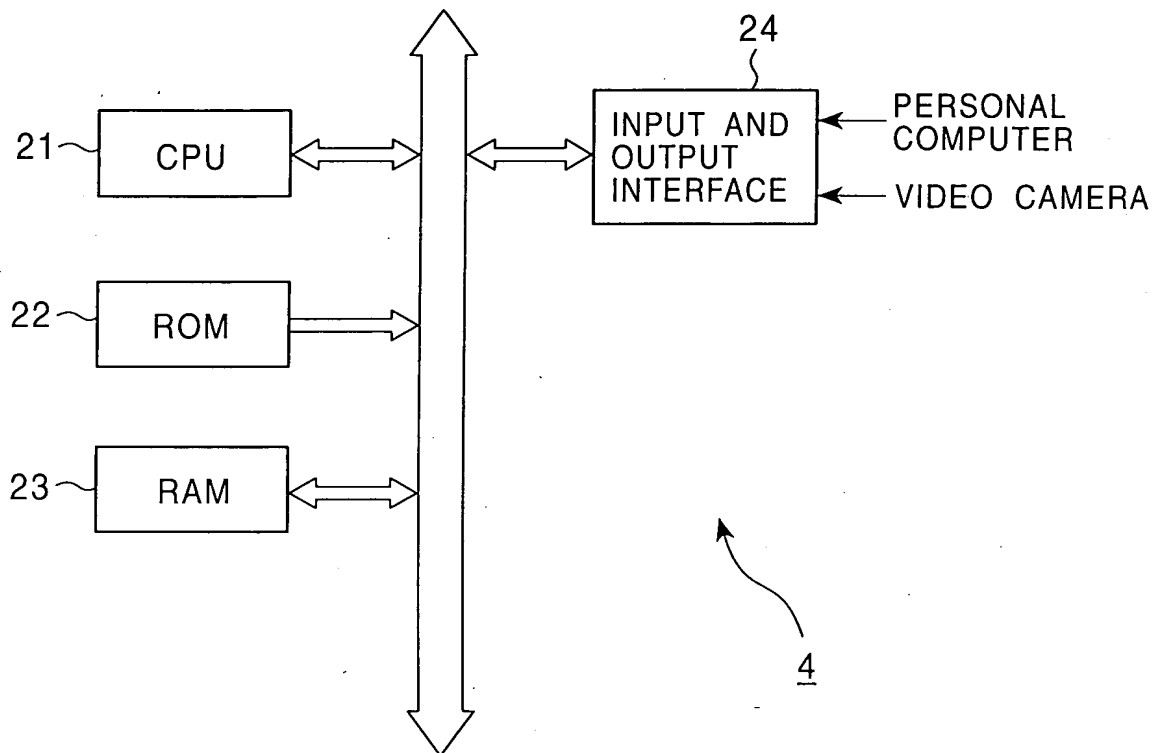


FIG. 3

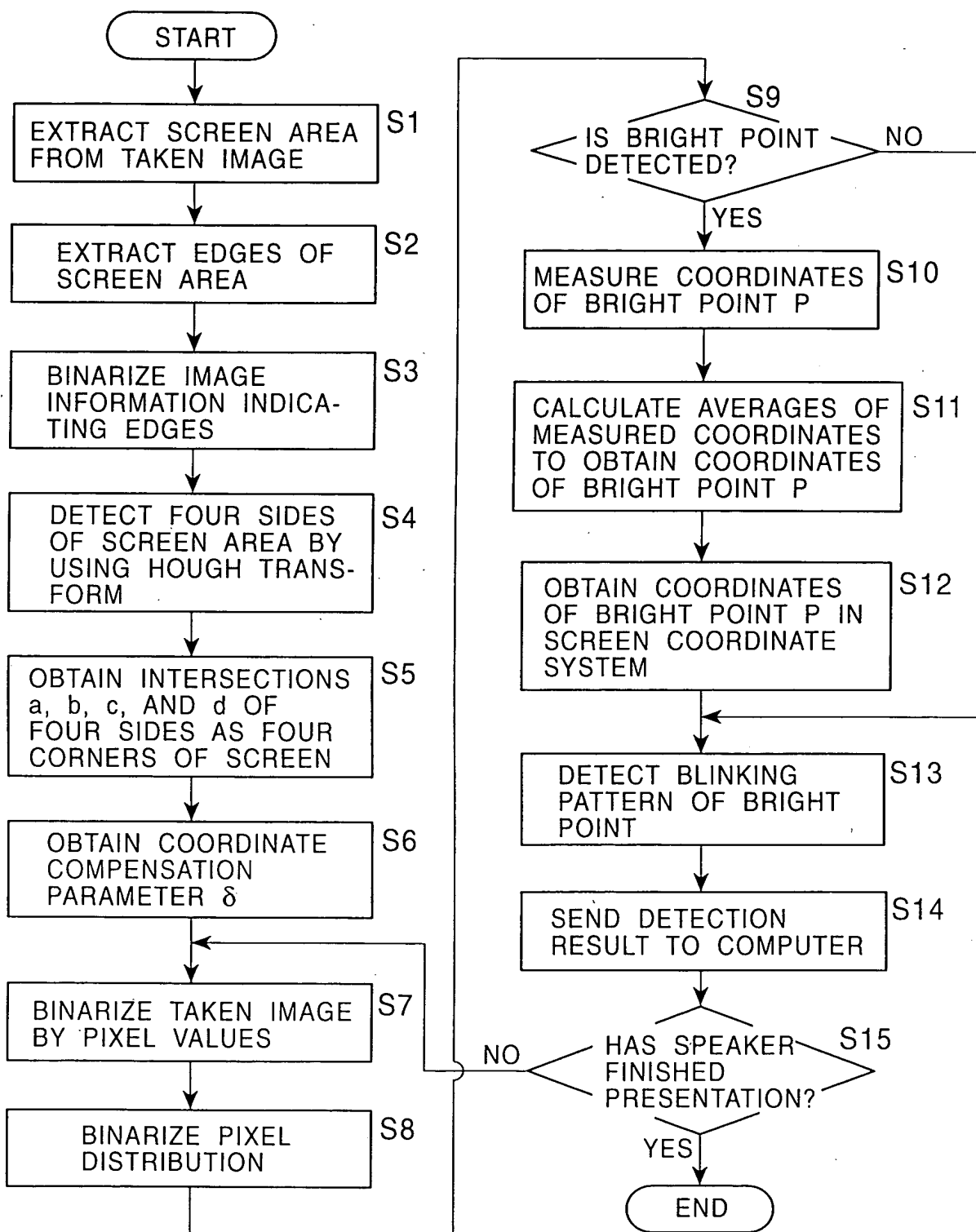


FIG. 4

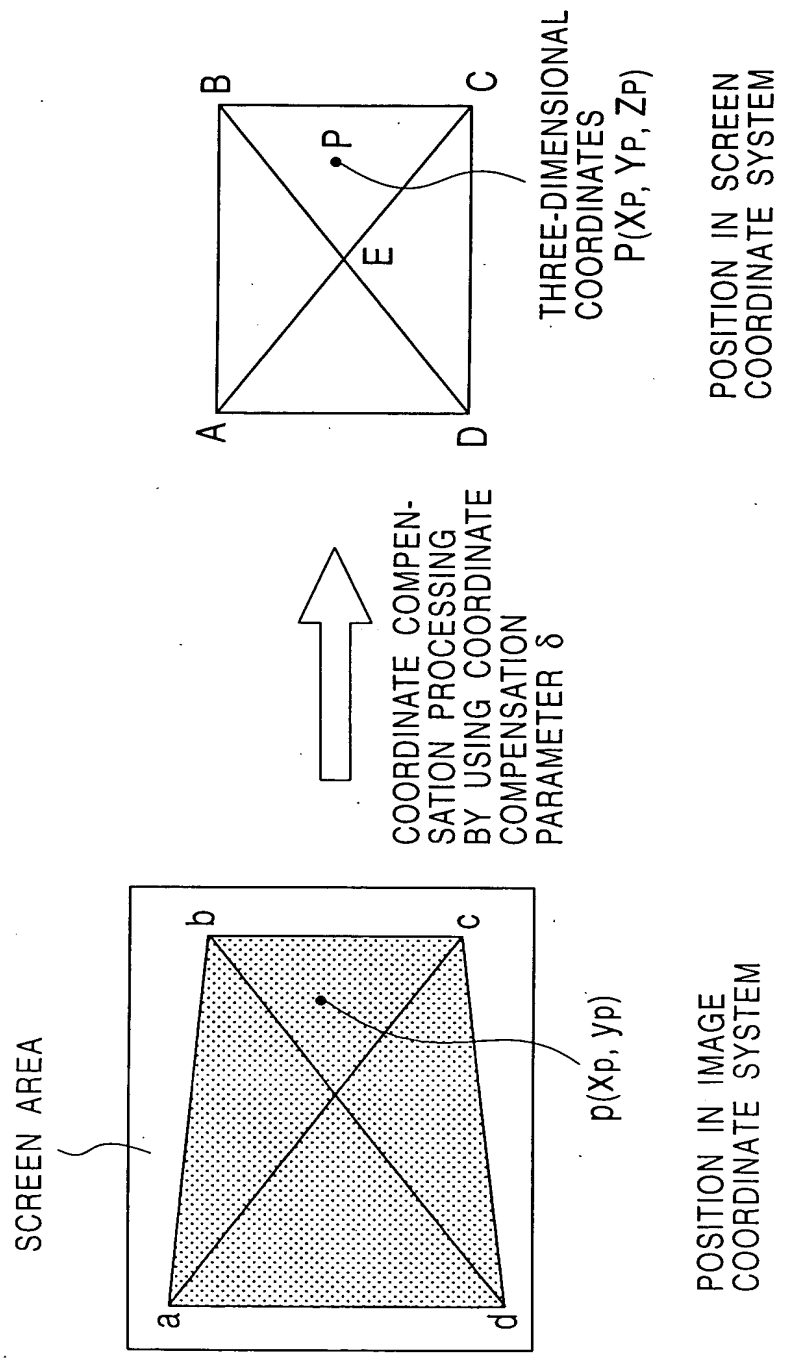


FIG. 5

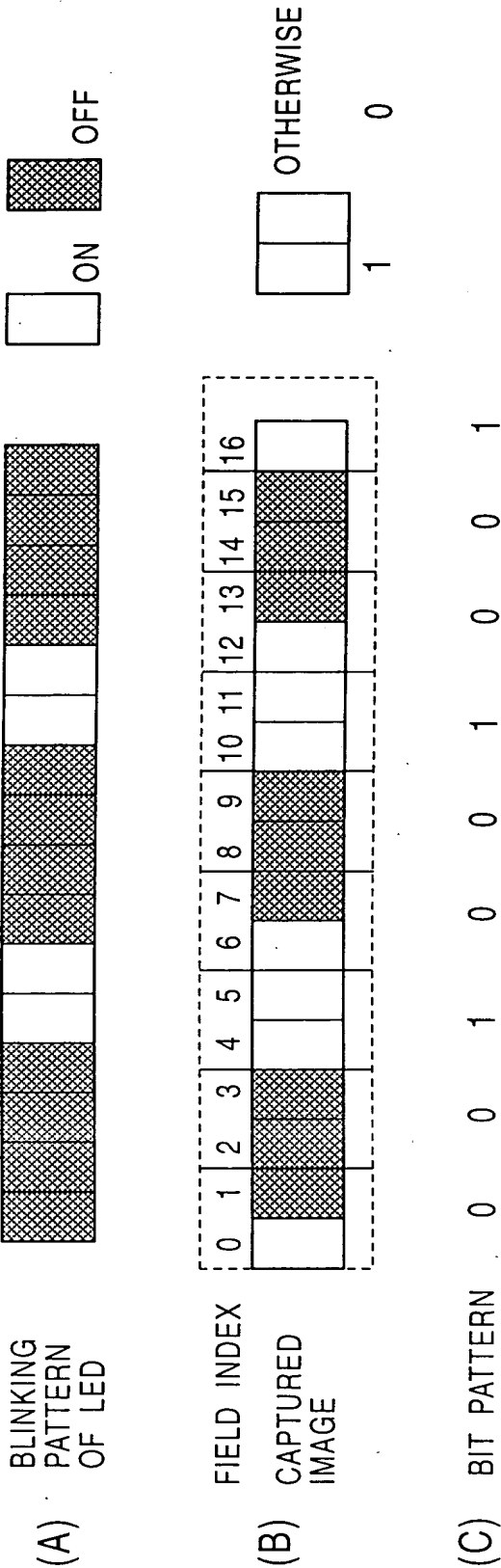
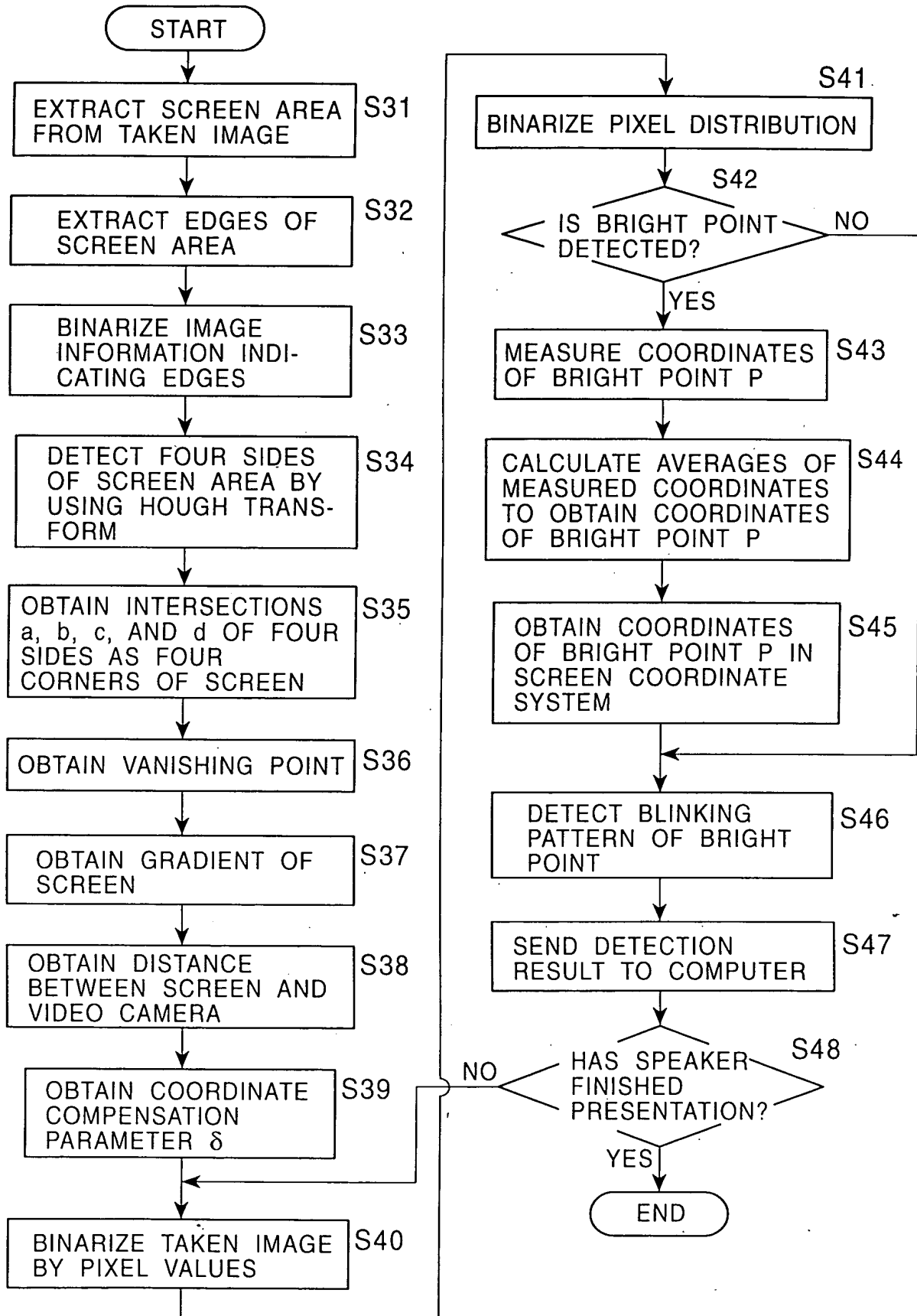
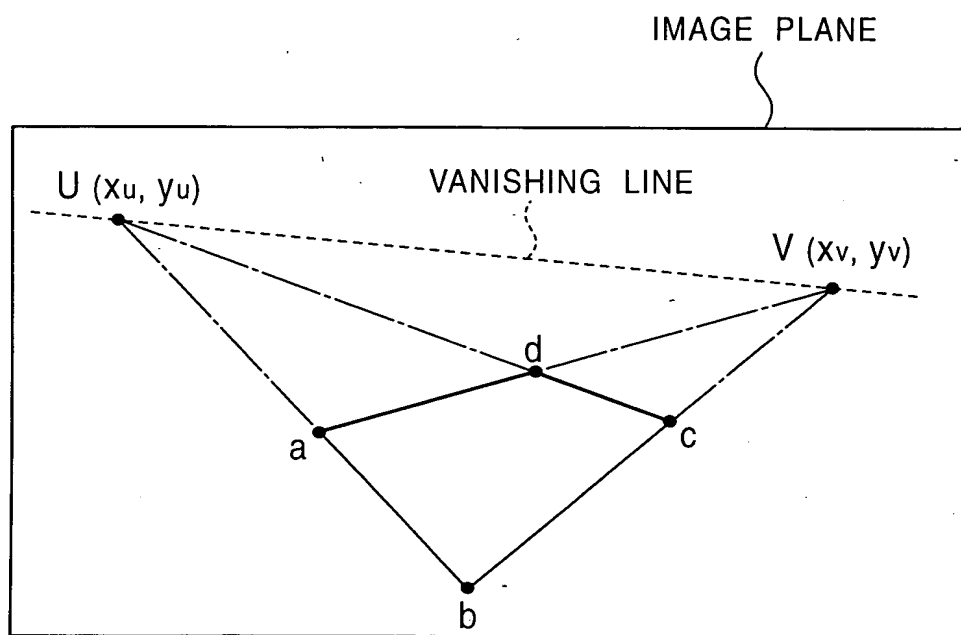


FIG. 6



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FIG. 7



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FIG. 8

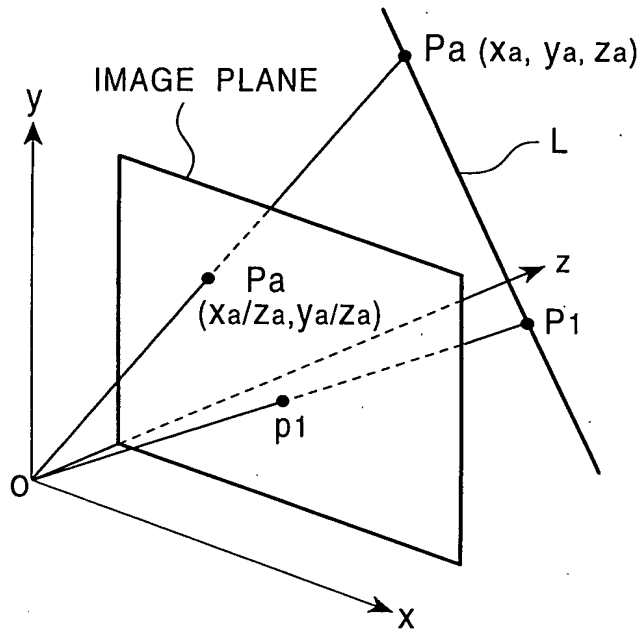


FIG. 9

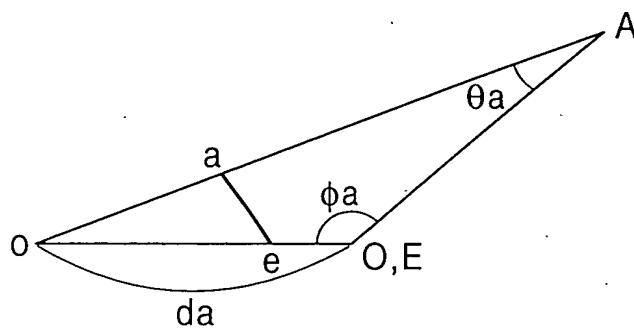
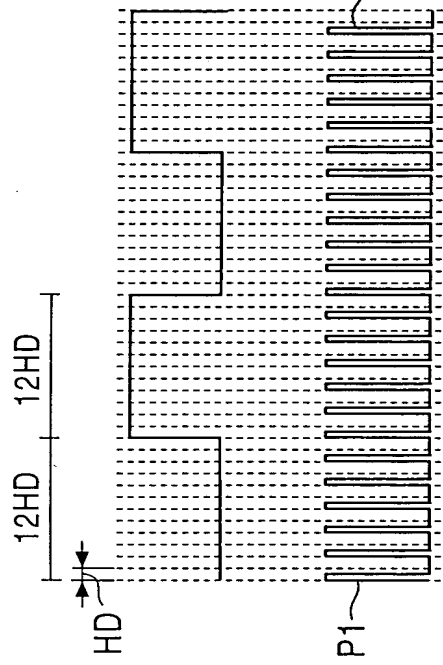


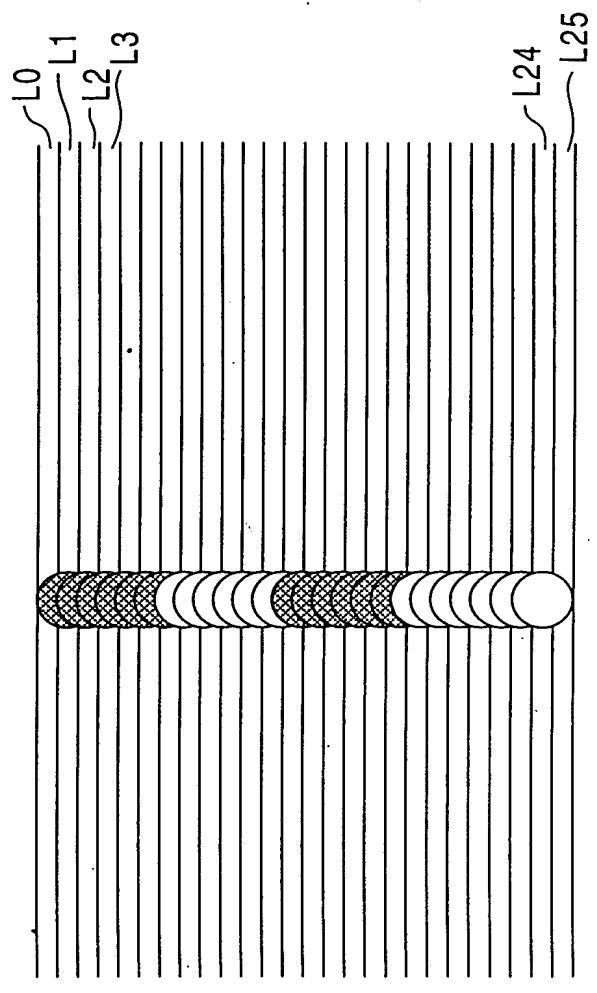


FIG. 10

(A) BLINKING OF  
 BRIGHT POINT  
 (BLINKING PATTERN 1)



(B) VERTICAL TRANSFER  
 PULSE IN FLOW  
 PICKUP METHOD

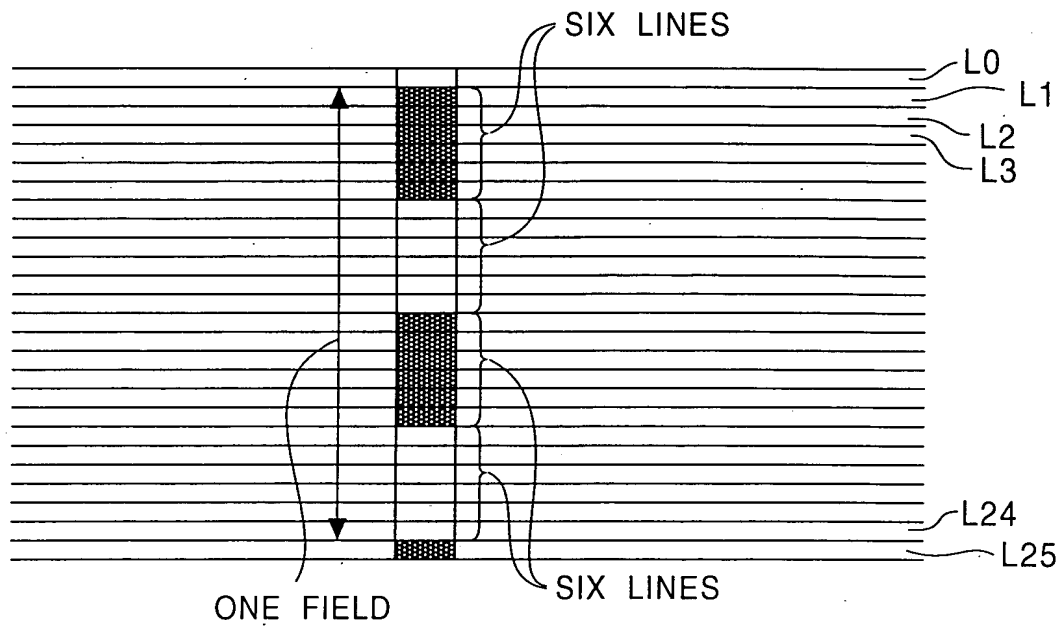










(C) IMAGE TAKEN BY  
 FLOW PICKUP  
 METHOD

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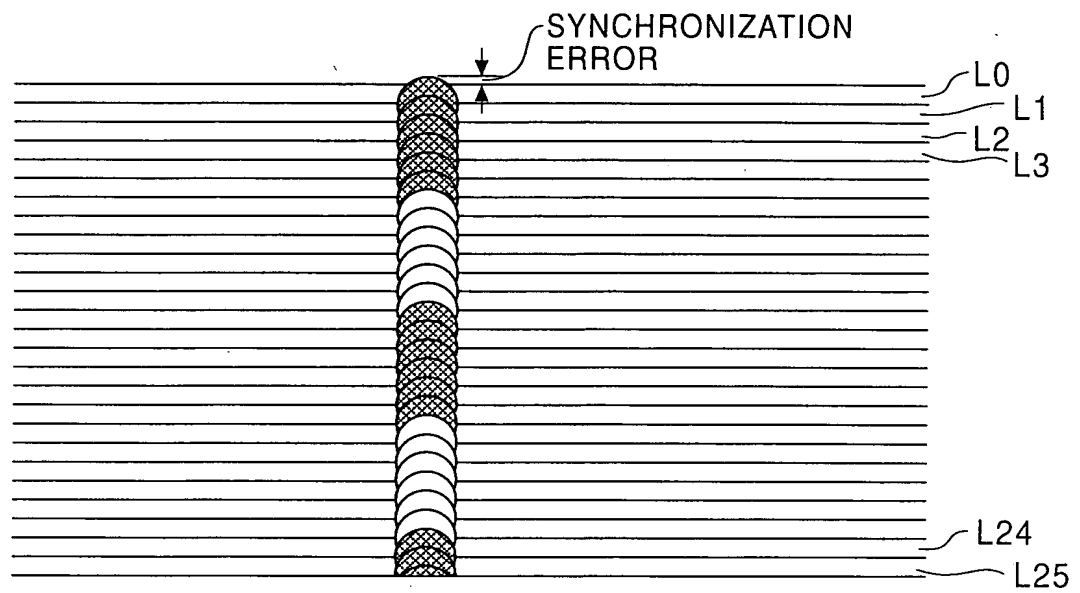
FIG. 12



LUMINANCE A  →  LUMINANCE L  
 LUMINANCE B  →  LUMINANCE L  
 LUMINANCE C  →  LUMINANCE H  
 LUMINANCE D  →  LUMINANCE H

IN IMAGE SHOWN  
IN FIG. 11

FIG. 13



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FIG. 14

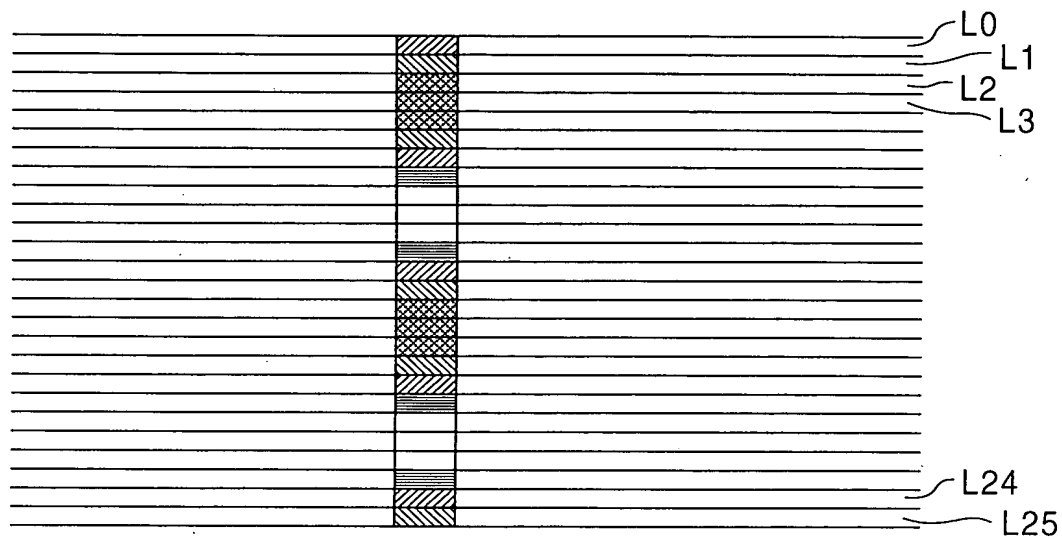
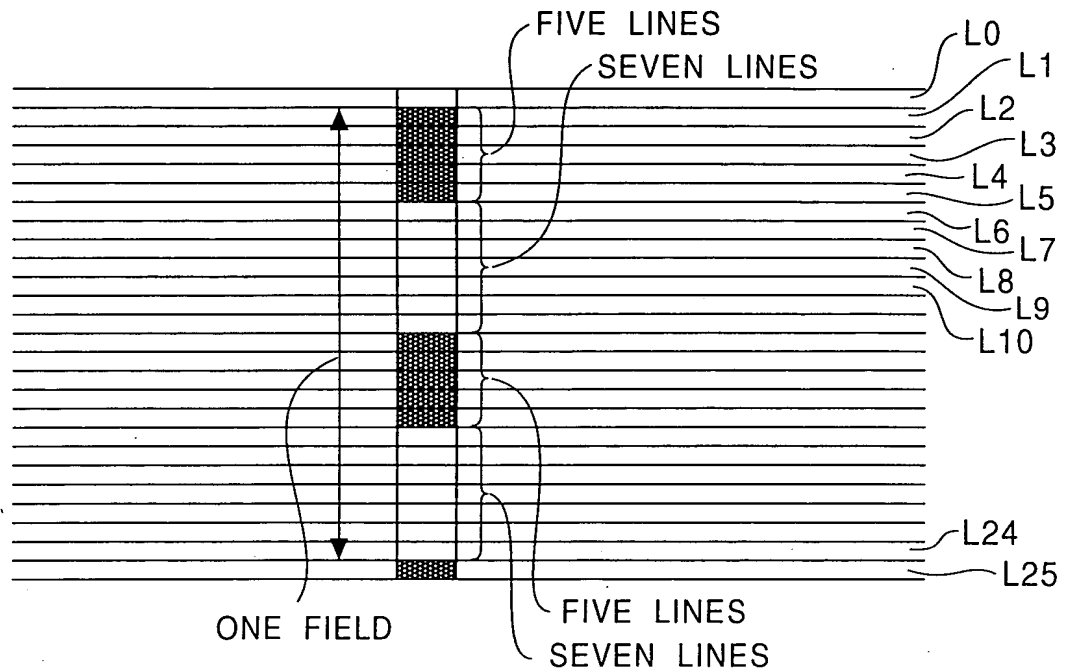


FIG. 14

FIG. 15













LUMINANCE A  →  LUMINANCE L  
 LUMINANCE B  →   
 LUMINANCE C  →   
 LUMINANCE D  →   
 LUMINANCE E  →  LUMINANCE H  
 IN IMAGE SHOWN  
 IN FIG. 14

FIG. 16

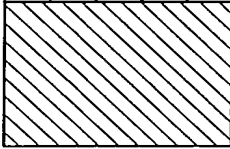
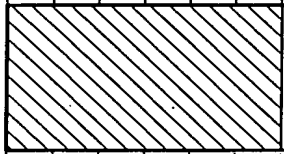
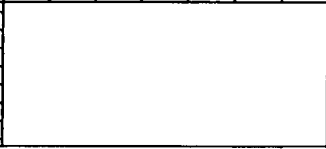
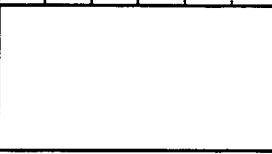
EXPANDED IMAGE OF THAT IN FIG. 15 (BEFORE SYNCHRO- NIZATION ERROR IS COMPENSATED FOR)		PIXEL VALUE	RESULT OF LOGICAL MULTIPLI- CATION	IMAGE OBTAINED AFTER SYNCHRONI- ZATION ERROR IS COMPENSATED FOR
L1		0	0	
L2		0	0	
L3		0	0	
L4		0	0	
L5		0	0	
L6		1	0	
L7		1	1	
L8		1	1	
L9		1	1	
L10		1	1	
L11		1	1	
L12		1	1	

FIG. 17

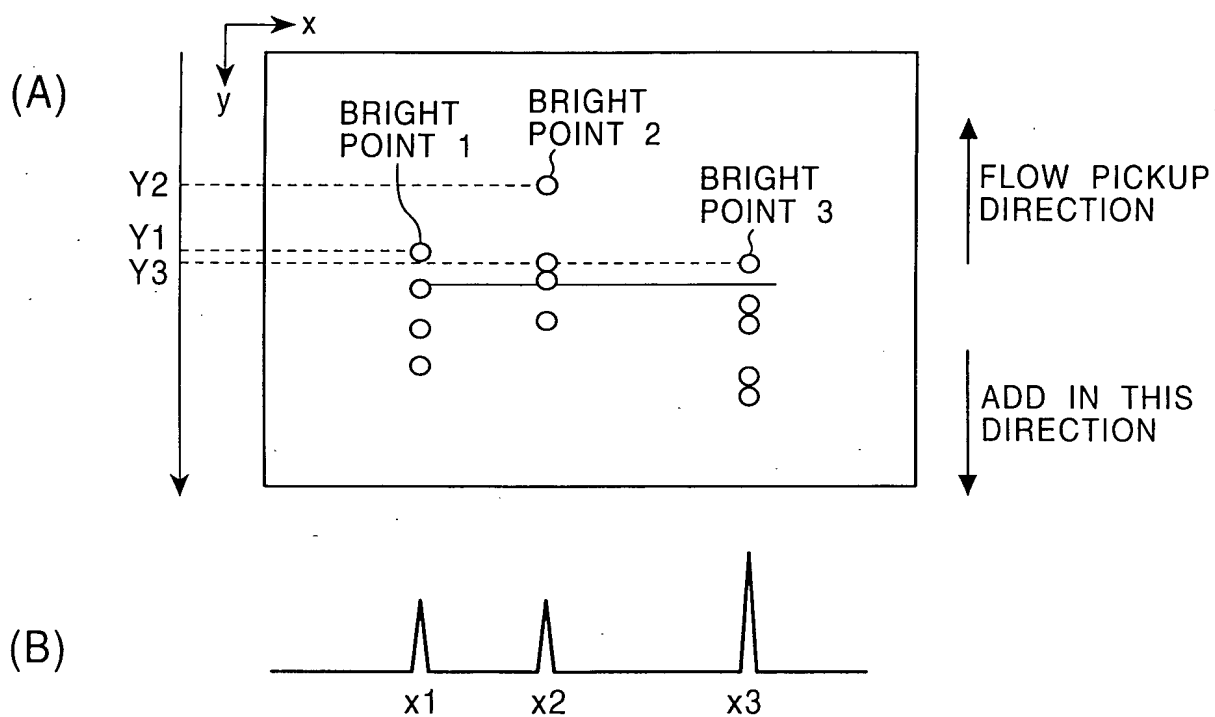




FIG. 18

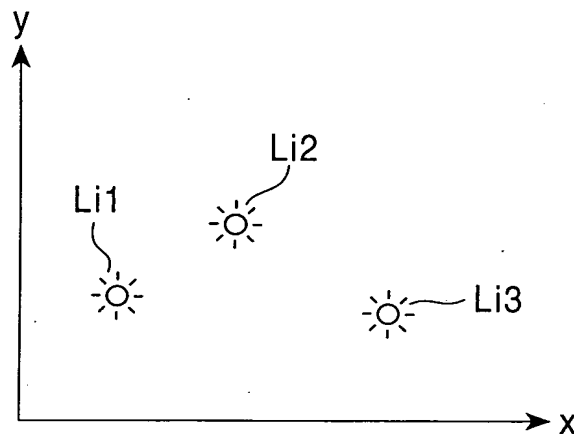


FIG. 19

